AMR-100 SETTINGS FOR THE CHRISTIAN CAR GUY
LIVE PROGRAM

Summary

Audio: Stereo

AMR-100 Virtual Port: TMAPB

Date/Times:

Saturday, 10:06:00-10:58:50 ET

Technical help:

Amb-OS Support line: (877) 262-6728 (877-AMBOS2U)

Amb-OS Satellite Line (949) 681-7601

General Description

The Christian Car Guy *Live* program will come through the AMR-100 receiver via the Amb-OS delivery system. All live programs are assigned a virtual TMAP output and the AMR-100 receiver sets that to a specific physical output.

The Christian Car Guy *Live* program has been assigned TMAPB

Technical Description

The Christian Car Guy *Live* program needs to have an audio connection from the AMR-100 receiver to the station's air chain. The AMR-100 has two physical stereo ports on the back of the receiver. The audio can be assigned to be either stereo or mono.

The Christian Car Guy *Live* program can be assigned to either physical port as a stereo feed and also to either left or right of that port for a mono feed.

If you already have an audio connection from the AMR-100 to your audio chain, you will need to make sure TMAPB is assigned to that port. A step by step instruction to do that is provided on the next page.

For a full description of the audio ports and TMAP description, please download the AMR-100 manual. It can be found at http://www.amb-os.com/pdfs/installation.pdf

Permissions

To request permission to carry the Christian Car Guy *Live* broadcasts email your request to programs@amb-os.com.

AUDIO SETUP INSTRUCTIONS FOR MAPPING THE AMR-100 RECEIVER

Target Map description

This menu allows you to change a target map to any of the analog targets. While your receiver may not have the same settings, the default mappings are:

TMAP1 – Stereo 1	[Audio port #1 with left and right (stereo)]
TMAP2 – Stereo 2	[Audio port #2 with left and right (stereo)]
TMAP3 – Mono 1 Left	[Audio port #1 with only the left side (mono)]
TMAP4 – Mono 1 Right	[Audio port #1 with only the right side (mono)]
TMAP5 – Mono 2 Left	[Audio port #2 with only the left side (mono)]
TMAP6 – Mono 2 Right	[Audio port #2 with only the right side (mono)]
TMAP7 – T2 (stereo)	[Emergency or "one off" program target]
TMAP8 – Stereo 1	[Audio port #1 with left and right (stereo)]
TMAP9 – Stereo 1	[Audio port #1 with left and right (stereo)]
TMAPA – Stereo 1	[Audio port #1 with left and right (stereo)]
TMAPB – Stereo 1	[Audio port #1 with left and right (stereo)]
TMAPC – Stereo 1	[Audio port #1 with left and right (stereo)]
TMAPD – Stereo 1	[Audio port #1 with left and right (stereo)]
TMAPE – Stereo 1	[Audio port #1 with left and right (stereo)]
TMAPF – Stereo 1	[Audio port #1 with left and right (stereo)]
TMAPG – Stereo 1	[Audio port #1 with left and right (stereo)]

Changing settings:

1. Press [ENTER] twice to enter the edit mode of the front panel settings (the Firmware X.XX should be highlighted

```
Setup  Date

Firmware: 2.63
Serial No: 2001000
IP Addr: DHCP
Receiver Utilities
```
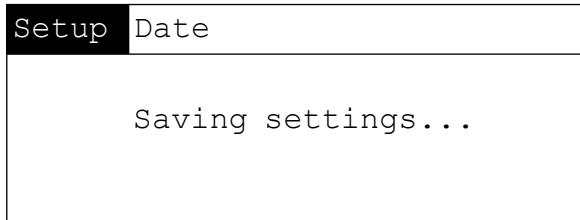
2. Press [DOWN] until Target Map is highlighted

```
Setup  Date

IP Addr: DHCP
Clock Interval
Closure Map
Target Map
```

3. Press [ENTER] to edit the target map and highlight TMAPB

```
Setup  Date

TMAPA       Stereo 1
TMAPB       Stereo 1
TMAPC       Stereo 1
TMAPD       Stereo 1
```

4. Press [ENTER] to change the mapping

Since the *Live* Christian Car Guy program will be on TMAPB, only that one will need modifying. If TMAPB is already assigned to the desired physical audio port, nothing needs to be changed.

5. Each time you press [ENTER], the mapping will change. Keep pressing [ENTER] until you have the mapping you need. The *Live* Christian Car Guy program will use TMAPB.

6. Press [BACK] to save your setting

```
┌─────────────────────────────┐
│ Setup  Date                 │
├─────────────────────────────┤
│                             │
│        Saving settings...   │
│                             │
│                             │
│                             │
└─────────────────────────────┘
```

Testing your audio settings:

Since audio is present on TMAPB only while the live program is active, the following procedure details how you might play a pre-recorded program (demonstrating where, during the actual live broadcast, the live audio will appear) utilizing the same audio path that will be used for the live program.

1. If you don't already utilize our User Interface (UI) software, download the latest version at http://www.amb-os.com/ui. Version 016qh and later have the necessary test functionality built-in. If you are using an earlier UI version upgrade to the latest version – any present rename, playlist, or system information should be retained from your previous version.

2. Beginning with AMR firmware version 2.61 TMAP8 – TMAPG virtual ports were added..To access these additional virtual ports UI version 1.31.11 or later is needed.

3. Start the UI and then select "Tools" then "Play any file" from the UI's top menu bar. The UI will respond by displaying the window shown below.

4. Left-click on any file shown in the "Select file to play" list box (note: there are no files associated with your actual live program-any file will suffice for this test) and then left-click on the output port where you desire the audio to be sent. In this case, select where the live audio will be sent, virtual port TMAPB. Note: The physical ports displayed (Stereo 1 [T1], etc.) after the virtual ports TMAP1-TMAPG indicate the current virtual to physical port mapping.

5. Taking care to ensure that there are no other playbacks in progress on physical ports that might be impacted, click on the "Play" button and check to see that the test audio appears where you expect it for the live program. To stop the playback before the end of the test program click the "Stop" button. To exit out of the test mode (UI transfers and playlists are not suspended while testing) click the "Exit" button.

6. Some PC operating systems and/or network configurations don't readily pass the commands sent by the "Play any file" page - If play commands don't work in your installation try checking the HTML mode in the Interface box in the lower right corner of the page.

```
┌─ Interface ──────────┐
│  If play any file or │
│  changing tmaps      │
│  doesn't work, try...│
│  ☑ HTML mode         │
└──────────────────────┘
```

If questions arise, call our Amb-OS support line: (877-AMBOS2U) or email support@amb-os.com.

Play any file 2000008

Select file to play

```
ABDE_ABM5_05-17-21_01-01.MP2
ABDE_ABM5_05-18-21_01-01.MP2
ABDE_ABM5_05-19-21_01-01.MP2
ABDE_ABM5_05-20-21_01-01.MP2
ABDE_ABM5_05-21-21_01-01.MP2
AFRN_AFN5_05-17-21_01-01.MP2
AFRN_AFN5_05-18-21_01-01.MP2
AFRN_AFN5_05-19-21_01-01.MP2
AFRN_SPT1_05-17-21_01-04.MP2
AFRN_SPT1_05-17-21_02-04.MP2
AFRN_SPT1_05-17-21_03-04.MP2
AFRN_SPT1_05-17-21_04-04.MP2
AFRN_WR11_05-15-21_01-01.MP2
AFRN_WR21_05-15-21_01-01.MP2
AGLX_DLD5_05-17-21_01-01.MP2
AGLX_DLD5_05-18-21_01-01.MP2
AGLX_DLD5_05-19-21_01-01.MP2
AGLX_DLD5_05-20-21_01-01.MP2
AGLX_DLD5_05-21-21_01-01.MP2
AGLX_LIL1_05-16-21_01-01.MP2
AGLX_LIL1_05-23-21_01-01.MP2
AGLX_LL3P_05-16-21_01-01.MP2
AGLX_LL3P_05-23-21_01-01.MP2
AHGI_RGG5_05-17-21_01-01.MP2
AHGI_RGG5_05-18-21_01-01.MP2
AHGI_RGG5_05-19-21_01-01.MP2
AHGI_RGG5_05-20-21_01-01.MP2
AHGI_RGG5_05-21-21_01-01.MP2
AIGM_AKH5_05-17-21_01-01.MP2
AIGM_AKH5_05-18-21_01-01.MP2
AIGM_AKH5_05-19-21_01-01.MP2
AIGM_AKH5_05-20-21_01-01.MP2
AIGM_AKH5_05-21-21_01-01.MP2
ALTS_AFLR_05-12-21_01-01.MP2
```

Select output port

- ○ Stereo 1 T1
- ○ Stereo 2 T2
- ○ Mono 1 Left T1L
- ○ Mono 2 Left T2L
- ○ Mono 1 Right T1R
- ○ Mono 2 Right T2R

○ TMAP1	Stereo 1 T1 ▼
○ TMAP2	Stereo 2 T2 ▼
○ TMAP3	Mono 1 Left T1L ▼
○ TMAP4	Mono 1 Right T1R ▼
○ TMAP5	Mono 2 Left T2L ▼
○ TMAP6	Mono 2 Right T2R ▼
○ TMAP7	Stereo 2 T2 ▼
○ TMAP8	Stereo 2 T2 ▼
○ TMAP9	Stereo 1 T1 ▼
○ TMAPA	Stereo 1 T1 ▼
● TMAPB	Stereo 1 T1 ▼
○ TMAPC	Stereo 1 T1 ▼
○ TMAPD	Stereo 1 T1 ▼
○ TMAPE	Stereo 1 T1 ▼
○ TMAPF	Stereo 1 T1 ▼
○ TMAPG	Stereo 1 T1 ▼

☐ Arm TMAP7 - must be armed before use

Edit Tmaps

Tmaps can be changed here. Changes do not take effect until saved.

[Original values]

[Default values]

[Save Tmaps]

Interface

If play any file or changing tmaps doesn't work, try...

☐ HTML mode

[Play]   [Stop]   [Close]